

PHYSICAL EDUCATION DEPARTMENT INTRAMURAL SPORTS TEAM PROGRAM



Volleyball RULES and ELIGABILITY

Team Captains

- Team captains are responsible for picking up their team's schedule and notifying their teammates on upcoming games.
- Team schedule will be available for viewing in the La Forge Hall Gymnasium Lobby.
- Team captains are responsible for informing their teammates of all Intramural Sports governing rules and policies.
- The team captain is responsible for their team and fans behavior before, during and after their game.
- Team captains are responsible for any equipment given to them, such as team jerseys and team balls. (Team captains, you will be charged for the missing items.)
- In the event of bad weather, which may make scheduled games questionable please call the Landra Fowler at (830)-591-7241 or Phillip Botello at (830)-591-7240

Eligibility

- All SWTJC/ Sul Ross Middle Rio Grande students, faculty and staff are eligible to play in the SWTJC Intramural Program.
- SWTJC students must enrolled in current semester (Example must be enrolled in the Spring 2018 to play spring 2018 sports)
- Faculty/staff with a **Current Campus Recreation** Membership are also eligible to play in SWTJC Intramural Sports.
- Alumni, Community Pass Members, and outside visitors are **NOT** eligible to participate.
- Teams may add players until the last game of the regular season
- Players must play in at least 1 game during the regular season to be eligible for the championship game.

PHYSICAL EDUCATION DEPARTMENT INTRAMURAL SPORTS TEAM PROGRAM



- **NO ID NO PLAY!** All participants must present their SWTJC I.D. to the Intramural Staff on duty, in order to be eligible to play.

Players

- CO-ED- Must be 3 women and 3 men on court
- If a team does not have all of its players, they can begin the match with 2 guys and 2 girls. Late arriving players can enter game upon arrival; the team will need to call a timeout or wait until a dead ball.
- Games begin at 11am, with a 10 min. grace period. The goal is to have all your players here when the game begins. **At 11:10, the players on the teams must be present, no exceptions.**
- Each team may have up to 12 players on the roster. Once the roster has been completed, no other player may be added. i.e., no player can be scratched off for another player, use your roster wisely.

Equipment

- The Intramural Office will furnish game balls. However, both teams may agree to use another ball as long as it is regulation.
- All participants must wear the proper athletic attire to participate. This includes proper court shoes, shorts and shirts/jerseys.
- Marking soled shoes are **NOT** allowed on the Basketball courts.
- **No jewelry, hats, caps or bandanas.** Participants may not cover up jewelry with tape, Band-Aids or other such items.
- Teams may wear their own jerseys. All jerseys must be of the same color and have numbers.
- Jersey will be provided for each team if necessary. T-shirt with sleeves can be worn underneath the Intramural Sports Jersey.

PHYSICAL EDUCATION DEPARTMENT INTRAMURAL SPORTS TEAM PROGRAM



League Format

- League will consist of a **Double Elimination Tournament**. Games in the regular season canceled due to weather or college closing, will be rescheduled.

The Game Rules

- Players may step on the center line, but not past it. Volleyball rules all in effect.
- There is no rally hitting rule (a team does not need a female to hit the ball during a rally).
- If side/short courts are used, you may play a ball that has hit the back wall basketball backboards, or the railing in the bleachers.
- Back row player may not go to the front line to spike or block a ball. Ten foot line visible and in effect.
- Each team must provide 1 line judge (these people may come from the stands).
- Teams must fill out scorecard before each game. Players must check in with score keeper before substitute.
- 2 out of 3 games, rally scoring to 25, must win by 2.
- One warning for the use of profanity is issued; a second notice is an automatic ejection. A third offense will lead to a dismissal of the individual(s) out of any and all intramural competition, including the possibility of ejecting the whole team from the tournament. Coaches keep your players under control.
- Only athletic clothes and shoes will be allowed. Anyone found to play at the last minute needs to be properly dressed. Blue jeans or flip flops are not permitted.
- Each team must submit a current SWTJC picture ID. Students attending Sul Ross are allowed with a valid ID. These rosters need to be submitted prior to the beginning of their first tournament game and should carry their documentation for each game. Any official or opposing team captain may question any player's status of eligibility at any time or any game. No team

PHYSICAL EDUCATION DEPARTMENT INTRAMURAL SPORTS TEAM PROGRAM



is allowed to dispute a player after the match has begun. Once play begins it will be recorded.

- No Libero player.
- One championship game. 3 out of 5 first 2 games to 25, win by 2, game 5 is first one to 15 and change sides at 8

Sportsmanship

- Participating in SWTJC Intramural Sports is NOT a right, it is a privilege. Therefore, the intramural sports program reserves the right to take away that privilege from any team or individual that does not abide by the governing rules and regulation, as well as does not exhibit good sportsmanship and fair play. Two warnings on the same player will result in disqualification from the game.
- Any player that is ejected for any reason must come in to speak to the Director of Intramural Sports before their next game. That player is not eligible to play until doing so. Minimum 1 game suspension